

HOW IT WORKS Follow the guide to find the perfect icebreaker!

CHOOSE YOUR ICEBREAKER



Do your participants **know** each other?

NO

And I'd like them to meet

For you, the best way to break the ice is ...

In a fun and spontaneous way!

Use the ...

CRAZY JOBS
Icebreaker

In a way that's related to the workshop topic.

Use the ...

7 FAMILIES
Icebreaker

YES

They already know each other

For you, the best way to break the ice is ...

To talk about the collaborative working approach

Which aspects of the collaborative working approach do you want to focus on?

Communication

Use the ...

LEGO®
Icebreaker

Collective intelligence

Use the ...

PAPERCLIP
Icebreaker

To play on the workshop topic

Use the ...

BINGO BUZZ
Icebreaker



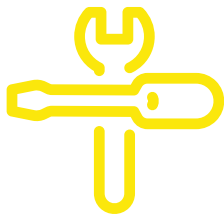
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However it cannot be changed
or used for commercial purposes.

And the qualities it takes to do them

HOW IT WORKS Ask each participant to pick a **Crazy Jobs card** and then introduce themselves by explaining their new job and why they're **qualified** for the role.

TIP: Print the cards on 140g-thick paper for better grip.

[CRAZY JOBS] 1/2



**NEW OBJECT
REPAIRMAN/
WOMANRATEUR**

-n00-p-
[MAKESTORMING]



**BRILLE BOOK
ILLUSTRATION**

-n00-p-
[MAKESTORMING]



**MEMORY
RETRIEVER**

-n00-p-
[MAKESTORMING]



**SHADOW
SCANNER**

-n00-p-
[MAKESTORMING]



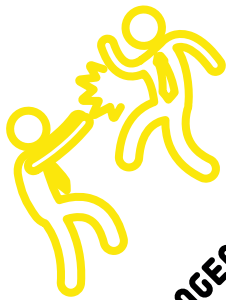
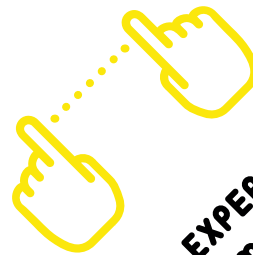
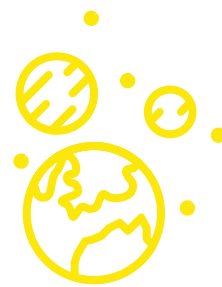


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[CRAZY JOBS] 2/2

**PASSENGER PUSHER
IN THE JAPANESE
SUBWAY**-100-A-
[MAKESTORMING]**EXPERT
IN BIOMETRICAL
METEOROLOGIST**-100-A-
[MAKESTORMING]**LION
TAMER**-100-A-
[MAKESTORMING]**REAL ESTATE
DEVELOPER
ON THE MOON**-100-A-
[MAKESTORMING]

[7 FAMILIES]

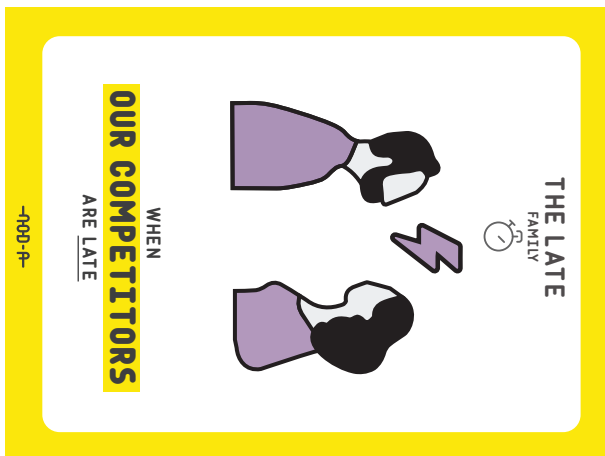
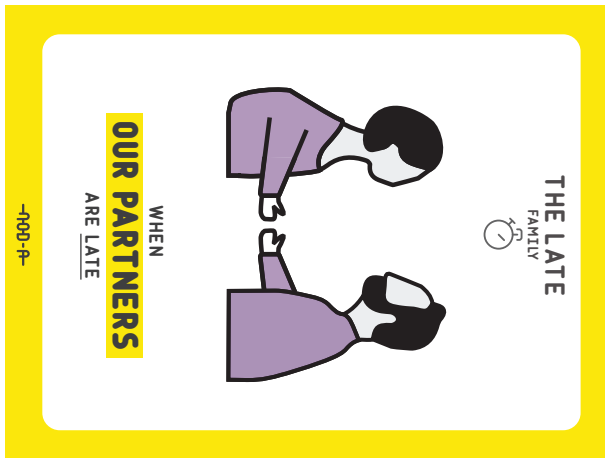
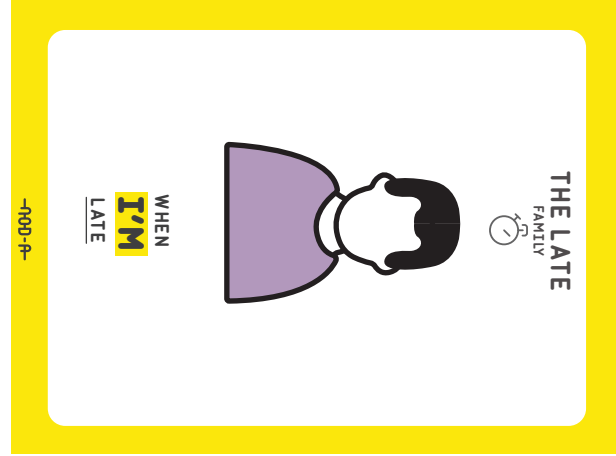
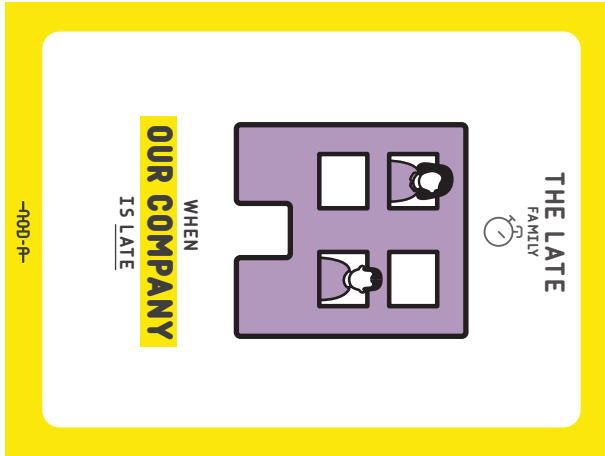
15 min

to help guide your session

HOW IT WORKS Your guide will choose the most relevant cards for the session and mix them up. Each team will then pick a card at random and **discuss the characters** before moving onto the next round. The game ends when every team has drawn at least one card from each family.

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[7 FAMILIES] 1 / 7

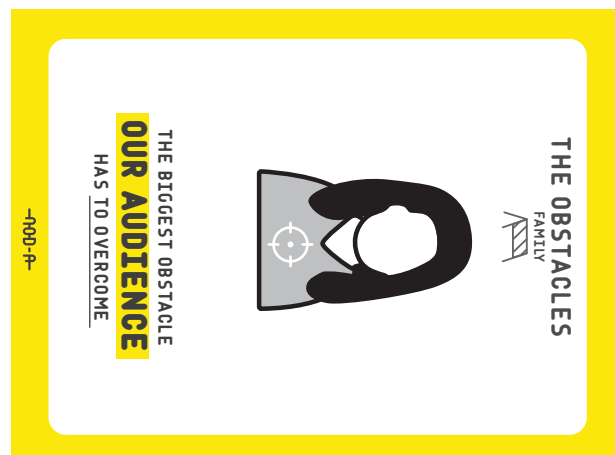
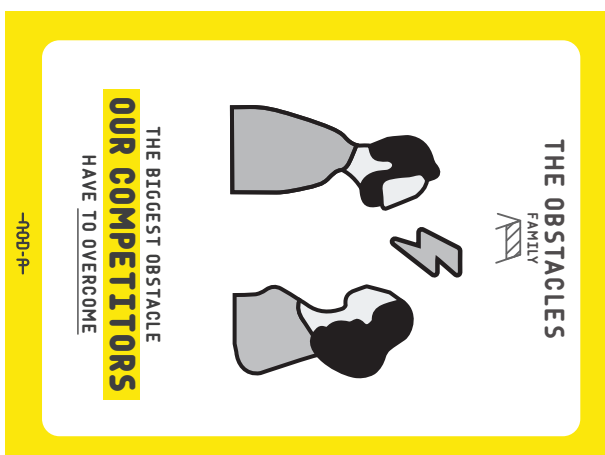
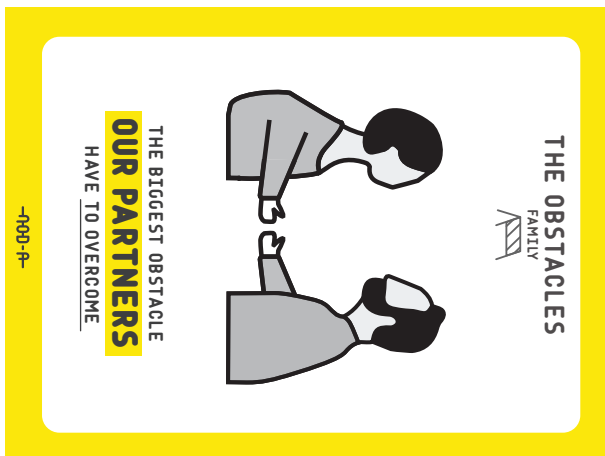
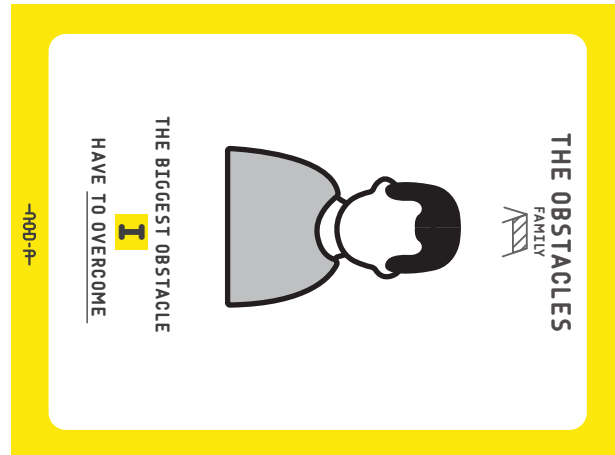
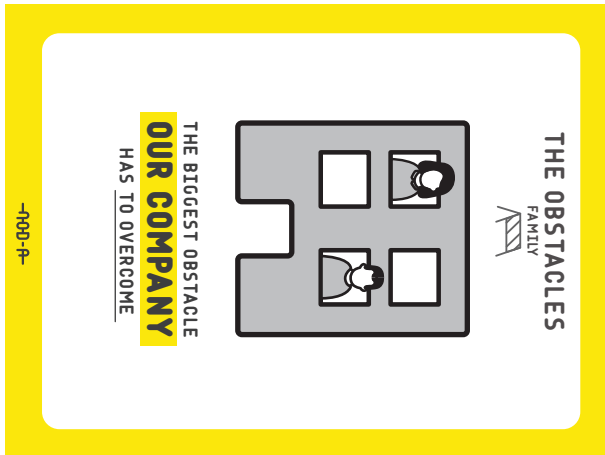


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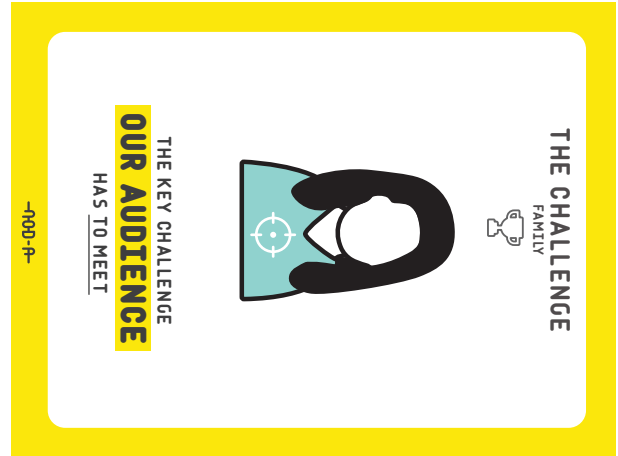
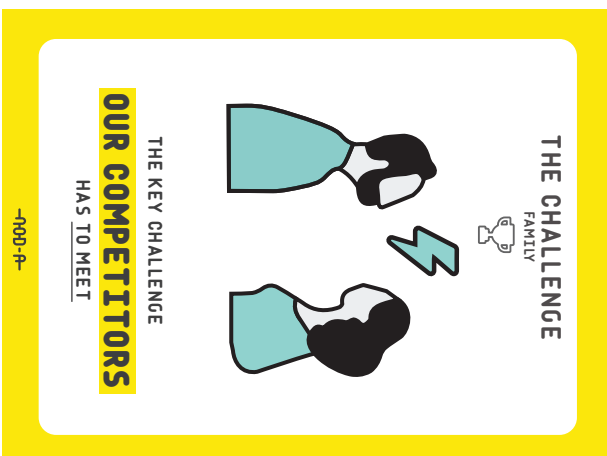
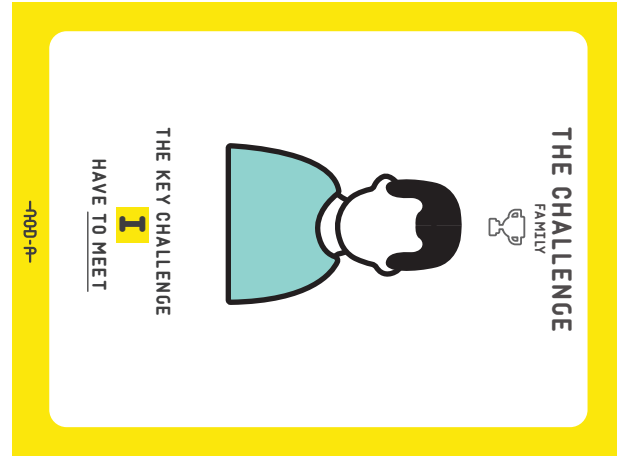
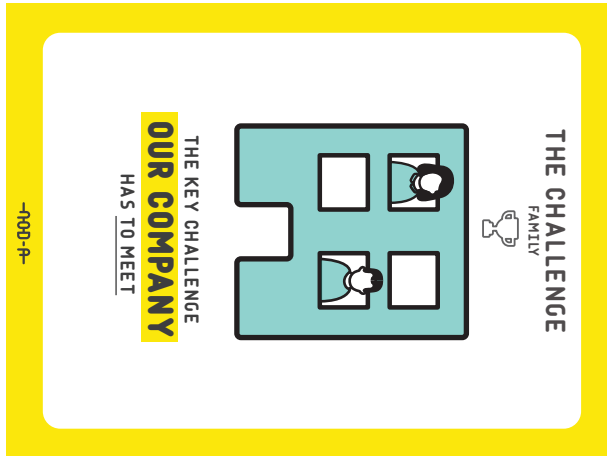


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[7 FAMILIES] 3/7



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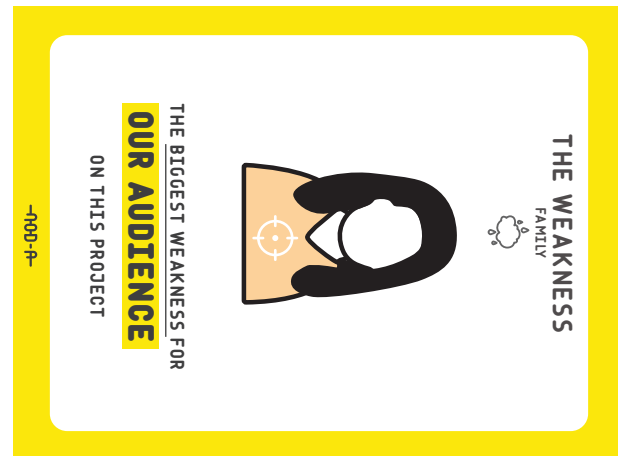
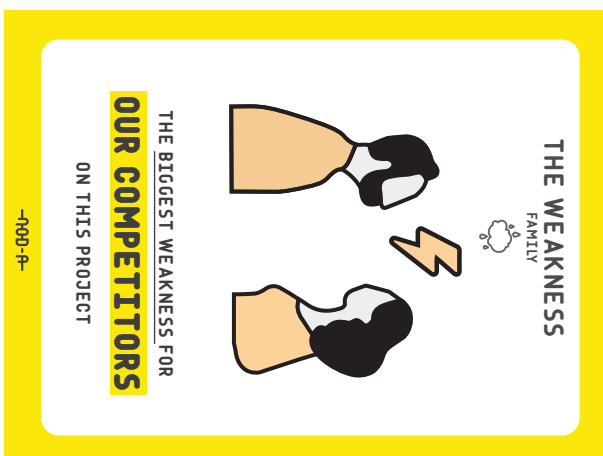
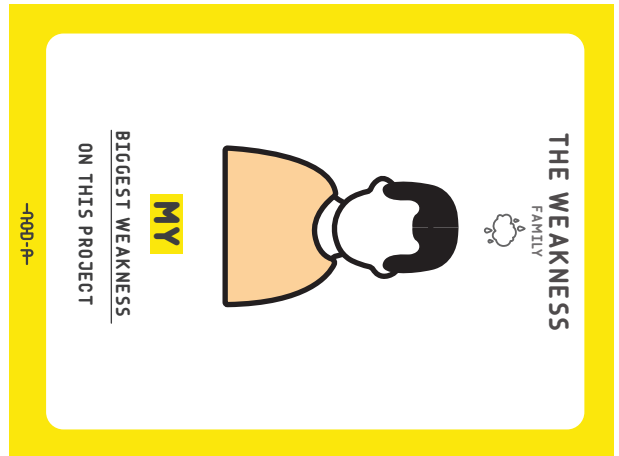
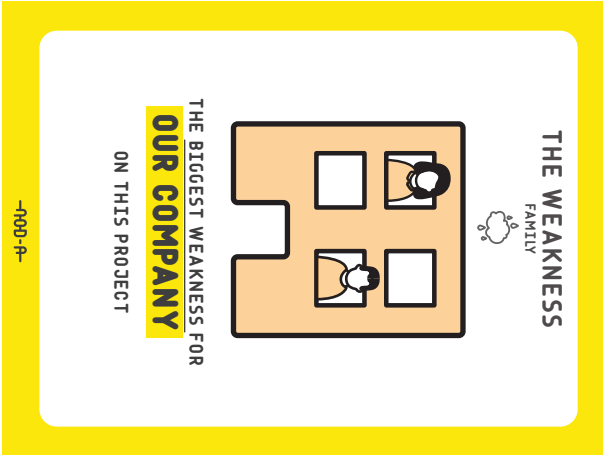
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[7 FAMILIES] 4/7



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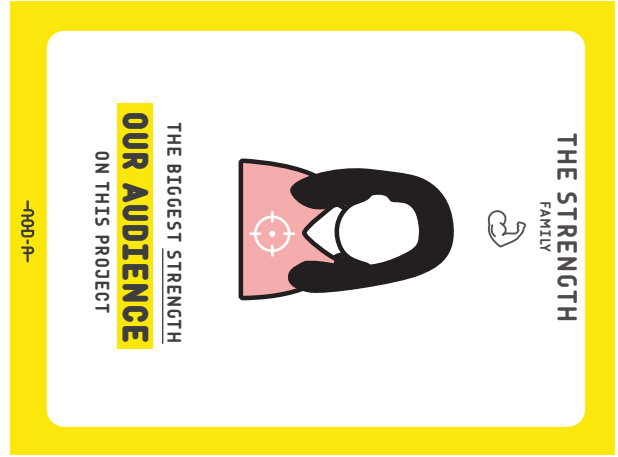
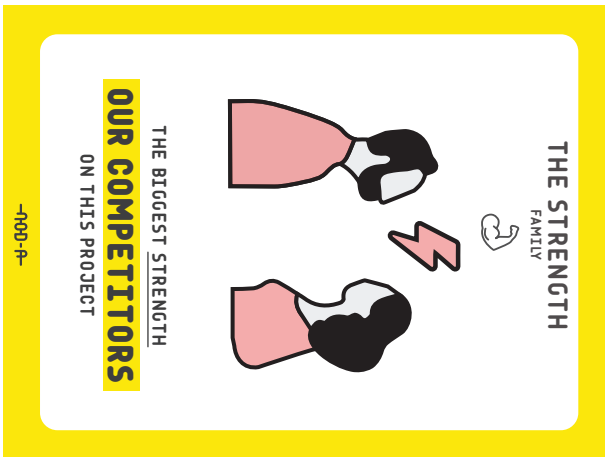
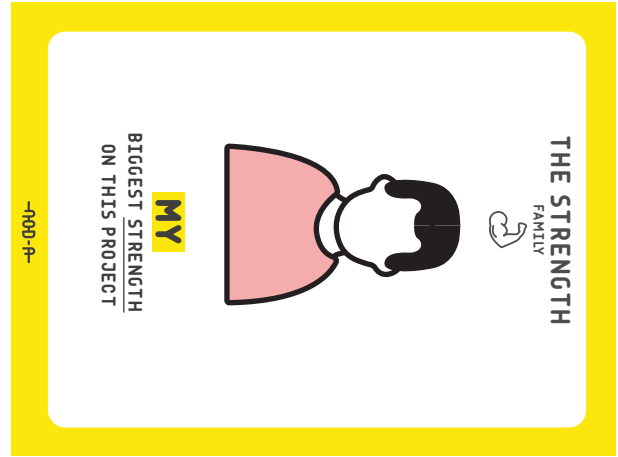
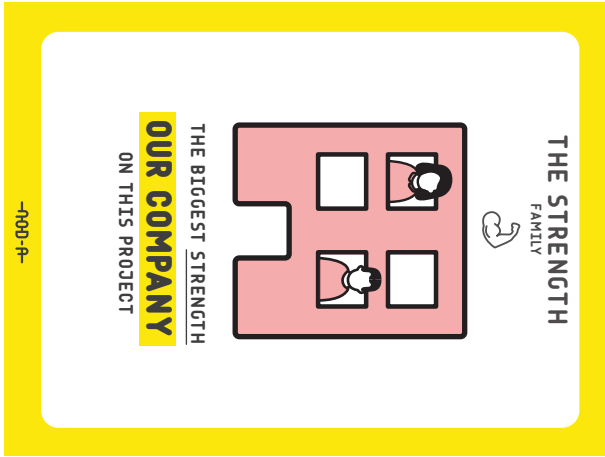
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[7 FAMILIES] 5 / 7



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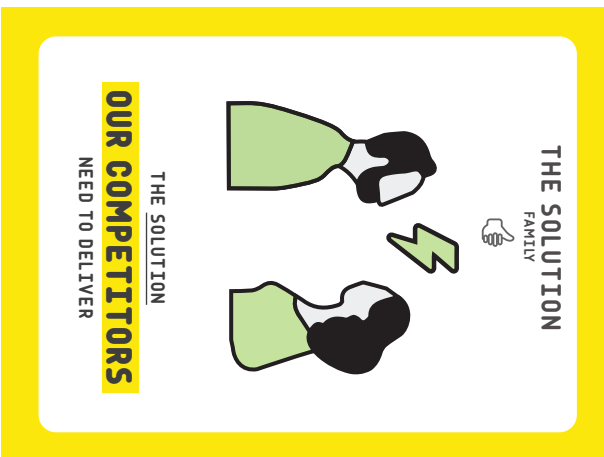
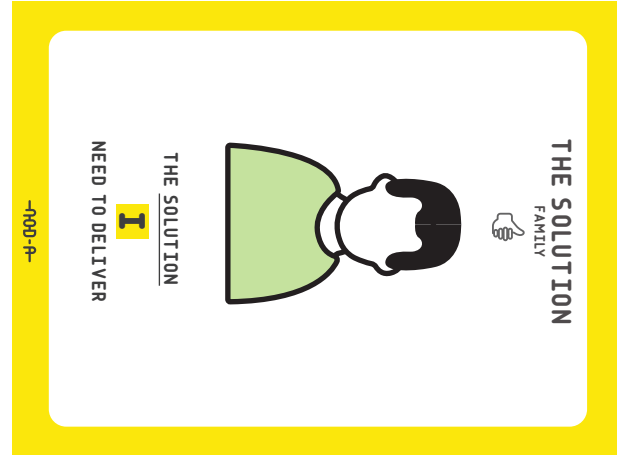
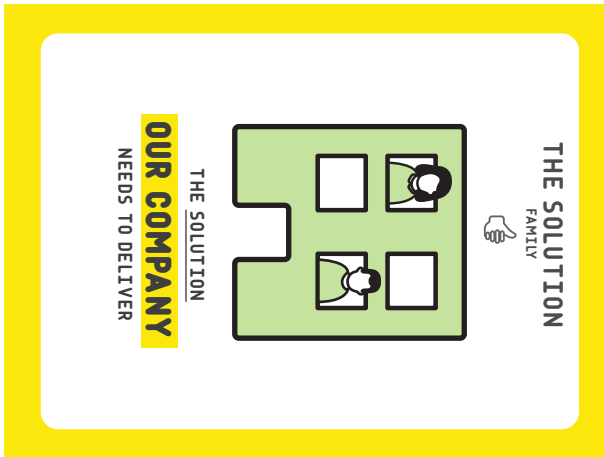
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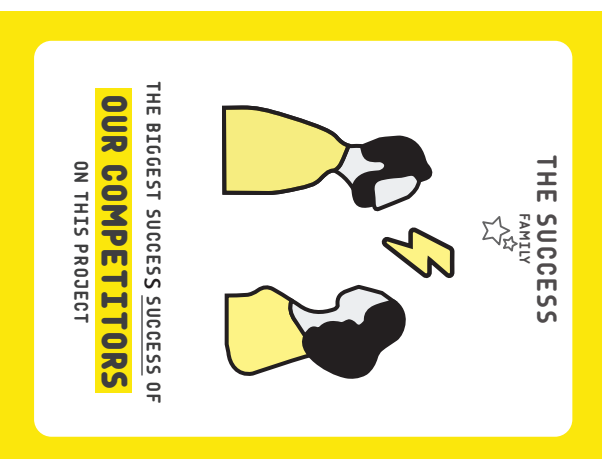
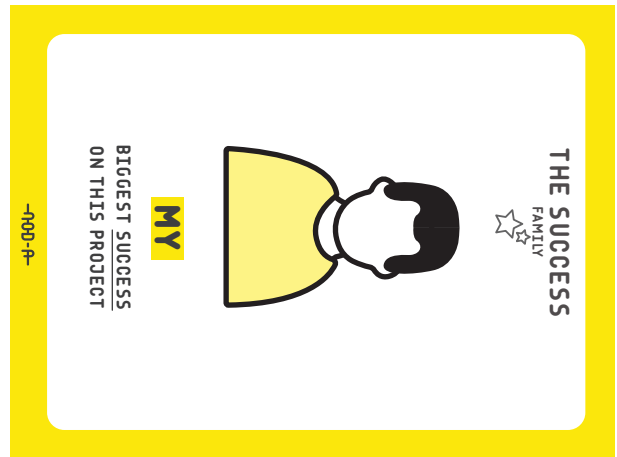
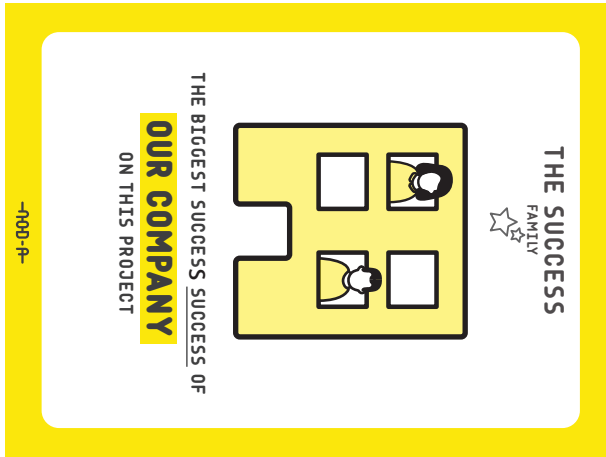
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[7 FAMILIES] 7 / 7



(BINGO BUZZ)

10 mins

HOW IT WORKS Ask your participants to fill out a Bingo card featuring different **buzzwords** around the brainstorming topic (e.g. different buzzwords related to fashion or sports equipment). Participants then check off the words when they're called. The first team to complete a line or column on their Bingo card wins!



(BINGO BUZZ)





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